

APPROVED

BY DECISION OF THE PRESIDENT

PUBLIC ORGANIZATION

"ESPORTS ASSOCIATION OF CROATIA"

3 of "01" 09.2022

RULES OF ETHICS AND FAIR PLAY OF THE ESPORTS ASSOCIATION OF CROATIA

1. GENERAL PROVISIONS

1.1. **ESPORTS ASSOCIATION OF CROATIA** (hereinafter **ASSOCIATION**) in accordance with the provisions of the Law of the Republic of Croatia on Sports", the Law of Croatia "On Prevention of Disorders at Sports Competitions", the Convention against Manipulation of Sports Competitions of the Council of Europe, has developed and approved these Rules of Ethics and Fair Play (in hereinafter the Rules), and also in every way encourages its members to generally adhere to its principles.

1.2. These Rules are a regulatory document for all sports competitions within the esports leagues accredited by the **ASSOCIATION** and are mandatory for implementation by all participants of sports competitions, referees, coaches, and supporting sports staff.

1.3. These rules define the principles of fair sports play; actions and behavior that should be considered unethical or unsportsmanlike; moral obligations of athletes, persons of auxiliary sports staff and other persons who directly participate in the sports competition, as well as the officials of the **ASSOCIATION** in order to respect the rules of the competition, prevent prohibited techniques and methods of fighting, indecency, fraud, of other persons who directly participate in the sports competition, as and officials of the **ASSOCIATION** in order to respect the rules of the competition, prevent prohibited techniques and methods of fighting, indecency, fraud, illegal acts of other persons as a means of achieving sports results.

1.4. Fair play is generally recognized in sports moral and ethical standards based on the inner beliefs of all participants in sports events and competitions about the supremacy of mutual respect and competitiveness, an uncompromising fight against illegal stimulation in order to achieve results.

1.5. Members of **ASSOCIATION** and its bodies, participants in sports competitions, referees, coaches, auxiliary sports personnel must comply with these rules and be careful and prudent in the exercise of their powers, conscientiously perform their sports, professional and official duties, prevent their abuse, not disclose or use exclusive sports information in any other way, unless they use exclusive sports



information in any other way, unless they use exclusive sports information in any other way, except in cases prescribed by law, refrain from implementing illegal decisions or instructions and from fulfilling the proposals of other persons that may unlawfully influence the course or results of sports competitions or may lead to the appearance or suspicion of inappropriate behavior or any attempt thereof.

1.6. Persons covered by these Rules or other acts of ASSOCIATION that refer to the subject of these Rules are obliged to immediately inform the Fair Play Committee of the ASSOCIATION about violations or possible violations of these Rules.

1.7. Control of compliance with these Rules is entrusted to the Fair Play Committee of the ASSOCIATION.

1.8. Any person who has committed a violation of these Rules or other acts of ASSOCIATION in connection with the subject of these Rules may be brought before disciplinary responsibility.

2. RESPONSIBILITIES. PRINCIPLES OF FAIR PLAY AND SPORTSMANSHIP

2.1. Persons covered by these Rules must comply with the following requirements:

2.1.1. Comply with the legislation in force in Croatia, legal, regulatory norms and decisions of the ASSOCIATION, regulations for holding competitions (tournaments).

2.1.2. Have sufficient knowledge of regulatory and legal documents that regulate activities in esports and strictly comply with their requirements.

2.1.3. Refrain from any actions that may cause moral or material damage to the ASSOCIATION and esports in general.

2.1.4. Promote the development of esports by promoting and spreading a positive experience.

2.1.5. Follow the objective point of view on all issues of action in esports.

2.1.6. Strictly adhere to the principles of sportsmanship and the principles of fair play, do not apply methods and means in their activities that are contrary to the spirit of fair competition.

2.1.7. Show respect for opponents, teammates, referees, spectators, competition organizers, media representatives, etc.

2.1.8. Respect generally accepted norms of behavior, prevent negligent actions, gestures or statements towards each other, insult, indecency, humiliation of honor, dignity and business reputation of other persons, understanding the harmful consequences of emotional immoderate statements and negative behavior.

2.1.9. Refrain from any actions or behavior that may lead to suspicion of inappropriate behavior, prevent fraud or other illegal actions as a means of obtaining results in the game of sports.



2.1.10. Do not allow public discussion, including through the media, about the actions and decisions of the ASSOCIATION or its officials, competition organizers, including the procedure for holding the competition or their results, other information that can be considered as an opinion of the ASSOCIATION, competition organizers, referees, national team members, athletes, teams, other officials of the competition, including the quality of the competition, without the permission of the association or the organizer of the competition (tournament).

2.1.11. Not to use or transfer to other persons received exclusive game data, confidential or other information that is not publicly available, including for personal gain.

2.1.12. Avoid situations that may lead to an actual or potential conflict of interest and immediately inform the working body ASSOCIATION - Fair Play Committee about any conflict of interest. A potential conflict of interest is the presence of a private interest in a person in the sphere in which he exercises his powers, which may affect the objectivity or impartiality of decision-making, or the commission or inadequacy of actions in the exercise of these powers. Private interest may include, but is not limited to, personal gain, financial gain, or other motives to gain favor with oneself, family members, friends, or other related persons.

2.1.13. Do not accept or offer gifts or other advantages that may influence their behavior, creating any form of obligation or causing any conflict of interest, refrain from fulfilling illegal decisions or instructions of third parties on the results of the game, categorically reject proposals from other persons regarding the course and game results.

2.1.14. Not to allow manipulation of sports competitions, not to offer, not to promise, not to give and not to accept directly or indirectly any financial aid or other benefit in any form for the purpose of influencing the commission of actions or omissions from one's own jurisdiction or changing the results or the course of sports events to prevent the commission of acts or omissions to prevent the commission of acts or omissions to prevent the commission of acts or omissions in whole or in part the unpredictable nature of these sports competitions, including for the purpose of gaining any unjustified use for yourself or other people.

2.1.15. Immediately inform the Fair Play Committee of the ASSOCIATION about each proposal defined in provision 2.1.14. of these Rules.

2.1.16. Do not appropriate the relevant property or property belonging to the ASSOCIATION, either directly or through intermediaries or other related persons.

2.1.17. Do not allow behavior and / or statements that can be assessed as encroaching on the state sovereignty or territorial integrity of Croatia.

2.1.18. Not to allow encroachment on the honor and dignity of individuals or groups of people through contemptuous, discriminatory or disparaging speech or division based on race, skin color, ethnic, national or social origin, gender, language, religion, sexual orientation, appearance, etc.

2.1.19. Do not use a name (nickname) that has an obscene, indecent or offensive meaning.



2.1.20. Not participate in any betting or other types of games of chance regarding the results of a sporting event in which they or their team participates.

2.1.21. Make decisions within your jurisdiction professionally, honestly, in accordance with objective criteria.

2.1.22. Do not use the software or modifications of the software used in the competitions to change the type and configuration of the software of the sports game discipline or to change the characteristics of the control object, if this leads to the creation of unequal conditions for the participants of the competition during their competition.

2.1.23. Do not allow any other manifestations of unsportsmanlike behavior such as: cursing, intimidation, pressure or aggressive behavior towards other persons, use of expressions or gestures that insult or provoke spectators, response to violations by opponents (attempted revenge); expressing disagreement with the official's decision in forms that are not provided for in the competition (tournament) regulations, expressing dissatisfaction with the decision or comments addressed to officials; submitting a request to participate in the competition, which contains false, inaccurate, incomplete or false information; intentional damage to the property of the organizer of the competition (tournament), the ASSOCIATION, other participants of the competition or spectators.

2.1.24. In case of disputed questions, contact the authorized working body of the ASSOCIATION - the Committee for Fair Play.

2.2. ASSOCIATION notes that the principles of fair play are based on the principles of ethics and oppose the concept of success in sports at any cost, promote honesty and equal opportunities for all competitors, and emphasize respect for the personality and dignity of all who participate in sports.

2.3. The basic principles of fair play are:

2.3.1. perception of the opponent (rival team) as a partner within a community, whose purpose is to achieve a high moral and aesthetically attractive sports result;

2.3.2. honesty, nobility, conscientiousness, decisive and dignified behavior in situations where others behave dishonestly;

2.3.3. moral self-control and conscious moral choice of deeds and actions in favor of globally recognized social values - justice, goodness, truth;

2.3.4. abstaining from any advantage that is not the result of their successful competitive measures, avoiding the use of stimulants, doping substances or other prohibited means that provide an illegal physical advantage over other participants in the competition (tournament);

2.3.5. respecting the generally accepted rules of e-sports, among others in cooperation with the judges, including the reaction to their decision; conflict resolution through healthy and constructive negotiations on competition (tournament) rules;



2.3.6. respecting the rules of the game and the rules of the competition (tournament), their opponents, teammates, organizers, spectators, etc.;

2.3.7. preventing the use of any form of automation of the game process or additional software that is not provided for by the rules of the competition (tournament), the provisions of the ASSOCIATION, technical rules, preventing other forms of hacking, DDoS attacks or other methods of technical hacking and causing malfunctions of the opponent's technical equipment or other equipment of the competition (tournament);

2.3.8. the desire to improve and develop esports and, in case of discovering errors or shortcomings in the game, report it to game developers, competition (tournament) organizers and other players. Using a fault that the other parties do not know about for their own benefit is considered fraud and a violation of the principles of fair play and these Rules;

2.3.9. preventing the game by registering another participant of the competition for any fee, preventing collusion between the participants of the competition, among others by intentionally losing the competition or tournament or distorting the actual result of the game;

2.3.10. prevention of bribery, offers, instructions, persuasion, coercion or encouragement of other persons on the course and results of the sports game;

2.3.11. preventing collusion with the reviewer, leading to unfair play, or accepting tips from the browser without notifying the contest judge of his misconduct.

3. RESPONSIBILITY

3.1. In case of violation by the participants (players) of the esports competition (tournament), the duties defined by these Rules and/or the principles of fair play, the following disciplinary sanctions may be applied to such participants (players):

3.1.1. Warning.

A warning is applied for a minor violation and is expressed by a verbal or written reminder of the importance of following the rules, as well as a warning about the application of another, more severe sanction in case of a repeated violation.

3.1.2. Awarding a technical defeat in the game.

Technical defeat is expressed in the awarding of victory to the participant or team - the violator of the defeat in the game and his opponent - the victory in the game. In the event that a match was played in which a technical defeat will be played, its results must be annulled. A participant or team awarded with a loss in the game will be considered as the loser of the game, and his opponent will be considered as the winner of the game, unless the loss in the game is awarded to both contestants (both teams). all previously applied penalties within this game are retained.



3.1.3 Assigning a technical defeat in a match, competition.

Technical defeat in the match, the competition is expressed in awarding the participant or team - the violator of the defeat in the match and his opponent - the victory in the match, the competition. In the event that a match/competition is played in which a technical defeat is applied, its results are annulled. A Participant or team awarded a loss in a match/competition shall be deemed to have lost the match and their opponent shall be deemed to have won the match/competition, unless a loss in the match/competition is awarded to both competitors (both teams). The awarding of a technical forfeit in a match/competition may result from the removal of a participant or team. In the event of a penalty in the form of a technical defeat in a match / competition, all previously applied sanctions within this match are preserved.

3.1.4. Deletion of tender (disqualification).

For repeated violations, a penalty of removal may be applied, which is expressed in the request to leave the venue of the competition. In the event that the participant is removed from the knockout system (or in the corresponding phase of the competition), the participant is credited with a technical defeat in all possible subsequent matches with a zero rating. competitions held in the round system (or in the corresponding stage, including the group), if the participant participated in more than half of the matches (stage), for the rest he was granted a technical defeat, if he played no more than half of the games, the results of the competition matches (stage) which games are cancelled.

3.2. Penalty stipulated in provision 3.1.1. of these Rules can be pronounced during the competition by the judge's decision by verbal or written reminder to the competition participant about the essence of compliance with the rules.

3.3. Penalties provided for in provisions 3.1.2. – 3.1.3. of these Rules can be imposed by the decision of the tournament organizer based on the recommendations of the Fair Play Committee of the ASSOCIATION.

3.4. Penalty stipulated in provision 3.1.4. of these Rules can be imposed by the decision of the referee or tournament organizer based on the recommendations of the fair play committee of the ASSOCIATION.

3.5. Recommendations for tournament organizers on the decision to introduce levies provided for in clauses 3.1.2-3.1.4 of these Rules are made by the Fair Play Committee by majority vote based on game protocols, referee reports, complaints (complaints) of other competition participants, as well as all applications and documents that are available.

3.6. The following disciplinary sanctions may be applied to such judges for poor performance of referee compensation and/or failure to fulfill referee duties defined by these Rules and/or principles of fair play:



3.6.1. Dismissal of the judge.

The suspension of a judge consists of the temporary suspension of the judicial performance of his duties. If a violation is discovered during the competition, then the referee is replaced. The decision on the suspension and/or replacement of the referee is made by the tournament organizer based on the recommendations of the Fair Play Committee of the ASSOCIATION. At the same time, the Fair Play Committee of the ASSOCIATION must reconfirm the suspended judge.